Name:	
Register No:	

UNIVERSITY OF CALICUT

First Semester Gateway to Information Technology Examination

MODEL QUESTION PAPER

GIT1C01 – Fundamentals of Computers and Operating System

(With effect from 2012 Admission)

Time: 3 Hours			Total Marks: 100				
		Part A	A				
	(Answer ar	ny 15; Each Que	estion carries 1	mark)			
1.	A program written in high level language is known as						
	(a) Object program (b) E		(b) Executable program		(c) Source program		
	(d) None of these						
2.	The ALU stands for						
	(a) Arithmetic and Logic Unit		(b) Auxiliary Logic Unit				
	(c) Arithmetical and Logical	rithmetical and Logical Unit		(d) None of these			
3.	. The first fully automatic calculating machine was						
	(a) EDVAC (b) Al these	BACUS	(c) The Mark	I Computer	(d)	All	of
4.	Software units that extend	the capabilitie	s of the Opera	ting System ar	e knov	vn as.	
	(a) Application Software	(b) Utility Sof	ftware	(c) Operating	systen	n	
	(d) All of these						
5.	Octal number system has ba	se					

(d) 16

(c) 10

(a) 4

(b) 8

o. The concept of punched cards was introduced by						
	(a) Charles Ba	abbage	(b) Blaise Pas	scal (c)) Herman Hollerith	
	(d) None of th	iese				
7.	 A file consisting of a long sequence of symbols encoded using ASCII or Unicod often called 				using ASCII or Unicode is	
	(a) Text file	(b) Lo	ong file	(c) ASCII file	(d) Code file	
8.	8. The smallest addressable unit of data is called					
	(a) Byte	(b) Bit	(c) Address	(d) Data		
9.	. vector technique is a method to represent					
	(a) Image	(b) Voice	(c) Number	(d) Text		
10.	10. A text file containing a series of commands to be executed by the command interpreter called				the command interpreter is	
	(a) Command	file (b) Ba	itch File	(c) Instruction file	e (d) None of these	
11. A sequence of instructions written in a language understood by a computer calle				od by a computer called a		
	(a) Program	(b) Ir	struction	(c) Software	(d) Input	
12.	Which of the	following lang	uages is machi	ne dependant?		
			(b) Machine l	•) High level language	
	(d) both (a) an	nd (b)				
13. To provide fast response time operating system used is				ractive users of	a computer system , the	
	(a) Real Time	e OS (b) Ti	me sharing OS	(c) Multip	programming OS	
	(d) None of th	iese				
14.	GUI stands fo	r				
	(a) Geometric	cal User Interfa	ace	(b) Graphical Use	er Interface	
	(c) Good Use	er Interface		(d) None of these		

15.	File1.jpg is an	file					
	(a) Image	(b) Audio	(c) Text	(d) None of these			
16.	The data about data is	s often referred to as					
	(a) Directory	(b) Meta data	(c) File system	(d) File data			
17.	The position of a digi	t is important in	number syste	em			
	(a) Positional	(b) Non positional	(c) Roman (d) A	ll of these			
18.	Disk array is an exam	ple of					
	(a) Mass storage	(b) RAM	(c) ROM	(d) None of these			
19.	The CD is an example	e of					
	(a) Optical Disk	(b) Magnetic Disk	(c) Flash memory	(d) Floppy Disk			
20.	The time required to	The time required to move the read/write head to the proper track is					
	(a) Access Time	(b) Seek time	(c) Latency	(d) None of these			
		D 43	n				
	(Ans	Part I swer any 10; Each Que	Bestion carries 2 marks)				
	ICs with VLSI technology. The computers havin	••	•	on of computers. Omputers are known as			
24.	The rules of a compute The piece of compute processing to the outs	ter hardware equipme	ent used to communi	cate the results of data			
	25. Different types of RAM are						
	The number of digits	•					
28.	28file contains all current data relevant to an application						
29.	29. The interleaved execution of two or more different and independent programs by the						
	= = = = = = = = = = = = = = = = = = = =	ported byoper	= -				
	30type of OS allows multiple users to simultaneously use the system.						
	The computer language	•	y 0s and 1s is called				
	Processed data is kno USB stands for	wn as					
44	LINE Stands for						

- 34. The decimal number corresponding to 1101.101₂ is
- 35. The address of the next instruction to be executed is stored inregister

Part C

(Answer any 10; Each Question carries 3 marks)

- 36. What are the different types of computers?
- 37. What is meant by system software? Give an example.
- 38. Differentiate between compilers and interpreters.
- 39. Give the overview of a computer system.
- 40. What was the goal behind the development of third generation computers?
- 41. What are the different types of memory available in computers?
- 42. What is meant by access time? What are the different parameters associated with it?
- 43. Write a note on thumb drive.
- 44. Write a short note on non positional number systems.
- 45. What are the different methods to represent signed numbers?
- 46. Write about any three application software.
- 47. Define an operating system.
- 48. What are the different user interfaces provided by the Linux OS?
- 49. Write a note on data processing
- 50. Explain the ASCII coding scheme.

Part D

(Answer any 7; Each Question carries 5 marks)

- 51. What are the different characteristics of a computer?
- 52. What are the different types of computer languages?
- 53. 'Computers are becoming more powerful but smaller in size. The price is also coming down'. Comment.
- 54. Explain the organization of an optical disk.
- 55. Explain the applications of computers.
- 56. Explain the various types of computer programs with suitable examples.
- 57. Explain the different types of operating systems
- 58. Explain the operating system as a resource manager
- 59. Briefly explain the Linux operating system
- 60. Explain the Linux file system
